

## MAGIC REALM TREASURE SETUP CARD II

<b>Adventurer's Cache</b>  <i>8 small Treasures</i> <i>2 large Treasures</i>	<b>Twisted Book</b>  <i>2 Type I Spells</i> <i>2 Type V Spells</i>	<b>Book of Tricks</b>  <i>4 Type VIII Spells</i>	<b>Book of the Druids</b>  <i>2 Type II Spells</i> <i>2 Type VI Spells</i>
<b>Sorcerer's Tome</b>  <i>2 Type III Spells</i> <i>2 Type IV Spells</i>		<b>Charmed Book</b>  <i>4 Type VII Spells</i>	<b>Ancient Slate</b>  <i>4 Type ? Spells</i>

<b>1</b>	<b>Stones</b> (Stone Golem)  <i>3 small Treasures</i> <i>3 large Treasures</i>	<b>Bag</b>  <i>1 small Treasure</i>	<b>Traveller 1</b>  <i>Lowest clearing</i>	<b>Event 1</b>
<b>2</b>	<b>Trap</b> (Minotaur)  <i>2 Type VII Spells</i> <i>5 small Treasures</i> <i>1 large Treasure</i>	<b>Box</b>  <i>1 small Treasure</i>	<b>Traveller 2</b>  <i>Lowest clearing</i>	<b>Event 2</b>
<b>3</b>	<b>Tree</b> (Death Sloth)  <i>4 small Treasures</i> <i>2 large Treasures</i>	<b>Stump</b>  <i>1 small Treasure</i>	<b>Traveller 3</b>  <i>Highest clearing</i>	<b>Event 3</b>
<b>4</b>	<b>Web</b> (Black Widow)  <i>2 small Treasures</i> <i>1 large Treasure</i>	<b>Pouch</b>  <i>1 small Treasure</i>	<b>Traveller 4</b>  <i>Highest clearing</i>	<b>Event 4</b>
<b>5</b>	<b>Generator</b> (Hive, Graveyard, or Pond)  <i>7 small Treasures</i> <i>6 large Treasures</i>	<b>Runestone</b>  <i>1 Type IV Spell</i>	<b>Traveller 5</b>  <i>Random clearing</i>	<b>Event 5</b>
<b>6</b>			<b>Traveller 6</b>  <i>Random clearing</i>	

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